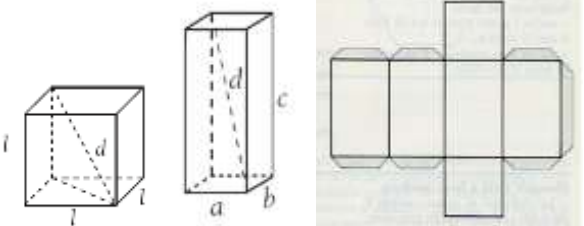
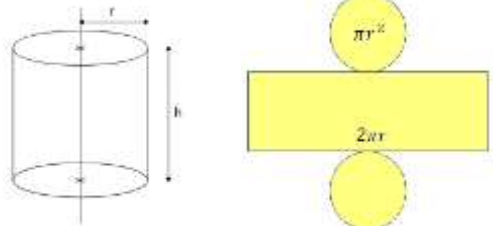
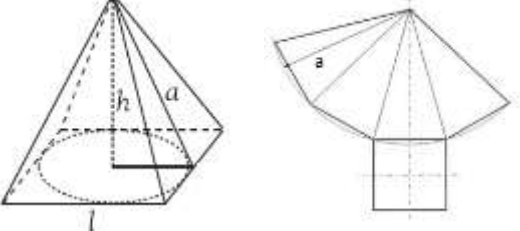
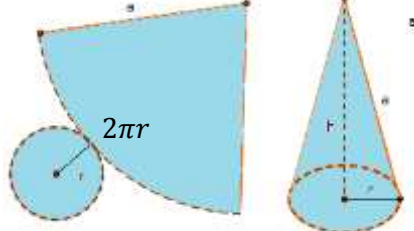


Prisma	Cilindro
	
$S_l = 2p_{base} \cdot h_{prisma}$ $S_t = 2 \cdot S_b + S_l$ $V = S_b \cdot h_{prisma}$ <p>CUBO o ESAEDRO</p> $S_{faccia} = S_f = l^2$ $S_t = 6 \cdot S_f$ $d = \sqrt{l^2 + l^2 + l^2} = \sqrt{3l^2} = l\sqrt{3}$ $V = l^3 \quad l = \sqrt[3]{V}$	$S_b = \pi r^2$ $S_l = 2p_{base} \cdot h_{cil} = 2\pi r \cdot h_{cilindro}$ $S_t = 2 \cdot S_b + S_l$ $V = S_b \cdot h_{cilindro}$ <p>CILINDRO EQUILATERO</p> $h_{cilindro} = 2r$
Piramide	Cono
	
$S_l = \frac{2p_{base} \cdot a}{2}$ $S_t = S_b + S_l$ $V = \frac{S_b \cdot h}{3} = \frac{\pi r^2 \cdot h}{3}$ <p>PIRAMIDE RETTA Il piede dell'altezza cade nel centro del cerchio inscritto nella base</p> <p>PIRAMIDE REGOLARE E' retta e ha per base un poligono regolare</p>	$S_b = \pi \cdot r^2$ $S_l = \frac{2p_{base} \cdot a}{2} = \frac{2\pi r \cdot a}{2} = \pi r \cdot a = pa$ $S_t = S_b + S_l$ $V = \frac{S_b \cdot h}{3} = \frac{\pi r^2 \cdot h}{3}$ <p>CONO EQUILATERO apotema = a = 2r</p>

$$Peso = P = ps \cdot V$$

Legenda

S_b = Superficie di base; S_l = Superficie laterale; S_t = Superficie totale; S_f = Superficie faccia
 $2p$ = perimetro; p = semiperimetro; a = apotema; r = raggio cerchio; h = altezza
 V = volume; ps = peso specifico; P = peso